

# Elmbrook United Great Pumpkin Tournament Rules October 20, 2024

# Laws of the Game

- \*Referee's decisions will be final.
- \*Tournament Director's decision is final
- \*No protests will be accepted.
- \*Any player receiving a red card will be banned from all remaining tournament games.
- \*Substitutions will be allowed at any stoppage of play.
- \*U8 games consist of 4 v 4 and no offside. U9/U10 games consist of 7 v 7 and no offside. U11/U12 games consist of 9 v 9 with offside. U13/U14/U15 games consist of 11 v 11 with offside.
- \*All players must be age appropriate based on the guidelines of Wisconsin Youth Soccer Association and/or each team's governing league.
- \*All players must be registered to a US Youth Soccer/Wisconsin Youth Soccer Association, Youth Club Soccer, Recreational, or Developmental league team.

# Team Sizes & Eligibility

\*Players on the field at any time will not exceed 4 players for U8, 7 players for U9/U10, 9 players for U11/U12, and 11 players for U13/U14/U15.

\*Rosters should not exceed 10 players for U8, 16 players for U9/U10, 18 players for U11/U12, and 20 players for U13/U14/U15. The roster limit is the maximum number of players that can participate in a game.

All players must have a signed medical release on file.

### Forfeits

\*A minimum of 3 players constitutes a fieldable team for U8, 5 players for U9/U10, 7 players for U11/U12, and 8 players for U13/U14. In the event a team cannot field a full team, the opposing team is not obligated to reduce the number of players on the field. A three-minute grace period from the scheduled starting time will be allowed before a game must be forfeited. The first half will be shortened by whatever time is lost for the grace period.

- \*There will be no refunds for a game that is forfeited.
- \*A team winning a forfeited game will be awarded 8 points, as if winning 1-0.

## Equipment

- \*No jewelry or hair clips will be allowed on the field of play. This includes earrings and bracelets,
- \*No players with a hard cast or other such medical devices will be allowed on the field of play.
- \*All teams must be prepared to wear an alternate color jersey (white t-shirts are acceptable) in case of a color conflict with an opposing team.
- \*Each team must provide at least one ball suitable for game play. Referees will select the ball to be used on the field of play.

### Duration of Games

- \*All games will consist of two 25-minute halves, with a 5-minute break between halves. There will be no overtime periods,
- \*The Tournament Director reserves the right to shorten the length of games due to weather or field conditions.
- \*No on-field, warm-up time is guaranteed. On-field pregame warm-up time will begin when the teams playing the preceding game have vacated the field.

# Cancellations

- \*If weather conditions prior to Sunday render the fields unplayable, all teams will be notified by 10 PM, Saturday, October 19, 2024.
- \*If weather conditions appear questionable on Sunday, October 20, 2024, please watch for updates on our website <a href="https://www.elmbrookunited.com">www.elmbrookunited.com</a> or call 414-305-2504.
- \*If the tournament is cancelled, all registration fees will be returned within 20 days of cancellation.

# Home Team

- \*Teams listed first on the schedule will be considered the home team.
- \*Both teams and their coaches shall be on the same side of the field. Parents will occupy the opposite side of the field. No parents or coaches are allowed behind the goals or along the end lines.
- \*The home team will be responsible for changing jerseys in the event of a uniform color conflict. The referee will determine whether a uniform color conflict exits.

# Awarding of Points

\*Winners will be determined by points awarded. Points will be awarded as follows:

Win: 6 points
Tie: 3 points
Loss: 0 points

Goals: 1 point for each goal scored up to a maximum 3 points per game

Shutout: 1 point

Note: In the case of a 0-0 tie in a game, each team will receive 4 points (3 points for the tie and 1 point for a shutout.)

- \*In the U11/U12 and U13/U14/15 divisions, if two or more teams are tied in points awarded following the completion of their games, the following will be used to select the final placement of teams:
- 1. Head-to-Head Competition
- 2. Goal differential
- 3. Goals Scored (Max of 4)
- 4. Fewest Goals Allowed
- 5. Shootout

Each team will select a goalkeeper and 5 players for the penalty kicks. The players will take alternating kicks from the 12-yard mark, beginning with the team selected based on the toss of a coin by the referee (the visiting team chooses the side of the coin prior to the coin toss). The goalkeeper can only move laterally along the goal line until the ball is kicked.

If the game remains tied after the 5 players' alternate kicks, the remaining players will alternate kicks from the 12-yard mark until one team scores and the other team misses. Each player can take only one penalty kick until the entire roster, including the goalkeeper, has each taken a penalty kick. Players, not participating in a penalty kick, and coaches must remain off the field during the entire period of alternating kicks. If all players on the field have taken a penalty kick and the score remains tied, the process begins again with players taking a second penalty kick in the same order, until one team scores and the other team misses.

### Awards

Trophies will be awarded to first and second place finishers in each of the U11/U12 and U13/U14/15 divisions. Teams in the U11/U12 and U13/U14/U15 divisions (who do not finish first or second in their division) and all teams in the U8 and U9/U10 divisions will receive participation medals.